# UDOT IN 3-D



Fully embracing 3D capabilities will produce comprehensive planning, construction and design solutions that will benefit UDOT and all contract partners.

- Design verification is more effective
- Visualization is more lifelike
- Clash detection is more easily discoverable
- Contractor interface is seamless



#### What is a full 3-D workflow?

- Models that can be viewed from all angles in order to assess constructability
- Utility clash detection models that show a full representation of underground utilities
- Animations that can show the built project, along with expected traffic flow
- Photo-realistic images that can show the built project or project options



## UDOT will eventually advertise projects with the model as the legal document

- The paper copy for information only
- QC/QA will be developed for models



### UDOT's path to an all 3-D work flow includes phased implementation:

- Short term, 2014
- Mid-range plan, 2015
- Long-range, 2016

**UDOT** is working closely with contractors to address challenges



#### **Challenges:**

- Training opportunities increased
- Construction Manager-General Contractor
- Tools for construction

### **Questions?**